

EXPERIENCE

Tactile Games

Product Designer

- Owning **design** across 3 internal operational tools used by LiveOps, build engineering, and marketing teams, while also shipping **frontend** features to production and refining interaction details directly in code
- Partnering closely with the CTO and engineers to shape product direction and deliver end-to-end solutions
- Using AI-assisted prototyping to validate ideas quickly, accelerate implementation, and replace third-party tools with internal solutions

APR 2024-PRESENT

Google

UX Engineer

- Led frontend prototyping across the Travel UX org (Maps, Search, YouTube), building 15+ interactive **React** prototypes with live data and Google Maps integrations to support user research and product exploration
- Created and maintained a shared React **component library** around the Google Maps API as part of a self-initiated 20% project, reducing prototyping time across multiple teams
- Worked closely with researchers, designers, and product teams to validate concepts earlier and support faster product decision-making

AUG 2022-JAN 2024

A.P. Moller - Maersk

Frontend Engineer

- Worked on Maersk Spot, a global cargo booking platform, and Logistics Hub, an AI-powered supply chain dashboard used by logistics teams worldwide
- Focused on frontend development using **Vue.js** and **TDD** practices with Jest, Mocha, and Chai to build reliable and maintainable interfaces
- Involved in the frontend community and active contributor to the shared components library which promoted code reusability and was used across multiple projects

SEP 2019-SEP 2021

Triggerz

Frontend Developer

- Updated the UI (rebranding) and implemented new customer-requested features using **React** and **PostgreSQL**
- Ensured platform responsiveness across devices, provided legacy browser support, and optimized frontend performance

OCT 2017-JUL 2019

EDUCATION

Technical University of Denmark, Copenhagen

MSc in Digital Media Engineering

2017-2019

Technical University of Cluj-Napoca, Romania

BSc in Computer Science

2013-2017

SKILLS

Frontend Development

JavaScript (ES6+), TypeScript, React/Vue, CSS (Sass, Tailwind), State Management (Redux, Zustand), Performance Optimization, Testing (Jest, Cypress), Accessibility (a11y), CI/CD workflows, AI

Design Tools

Figma, Adobe InDesign, Illustrator & XD, ProtoPie, Framer, Webflow

PROJECTS

Personal website (built with

Next.js, Three.js, Tailwind; password: pixies)

AI Impact on Job Market (**React, D3.js, Claude**)

ACHIEVEMENTS

🌟 Awarded **7 peer bonuses** in Google for consistently going above and beyond

🔧 Delivered a tech talk at Maersk on building data visualizations using D3.js

📈 Shipped experiences used by millions at Google